### 16 UNIT 2 Computer Architecture

## SPECIALIST READING

Find the answers to these questions in the following texts.

- 1 What is one of the main causes of a PC not running at its highest potential speed?
- 2 What word in the text is used instead of 'buffer'?
- 3 What device looks after cache coherency?
- 4 What is the main alternative to 'writethrough cache'?
- 5 When does a write-back cache write its contents back to main memory?
- 6 When is data marked as 'dirty' in a writeback cache?
- 7 What determines what data is replaced in a disk cache?

## CACHE MEMORY

Most PCs are held back not by the speed of their main processor, but by the time it takes to move data in and out of memory. One of the most important techniques for getting around this 5 bottleneck is the memory cache.

The idea is to use a small number of very fast memory chips as a buffer or cache between main memory and the processor. Whenever the processor needs to read data it looks in this cache

- <sup>10</sup> area first. If it finds the data in the cache then this counts as a 'cache hit' and the processor need not go through the more laborious process of reading data from the main memory. Only if the data is not in the cache does it need to access main
- 15 memory, but in the process it copies whatever it finds into the cache so that it is there ready for the next time it is needed. The whole process is controlled by a group of logic circuits called the cache controller.
- 20 One of the cache controller's main jobs is to look after 'cache coherency' which means ensuring that any changes written to main memory are reflected within the cache and vice versa. There are several techniques for achieving this, the most obvious

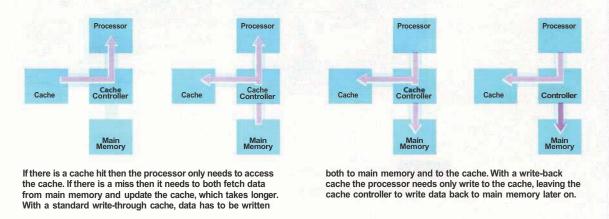
25 being for the processor to write directly to both the cache and main memory at the same time. This is known as a 'write-through' cache and is the safest solution, but also the slowest.

The main alternative is the 'write-back' cache which allows the processor to write changes only

- 30 which allows the processor to write changes only to the cache and not to main memory. Cache entries that have changed are flagged as 'dirty', telling the cache controller to write their contents back to main memory before using the space to
- **35** cache new data. A write-back cache speeds up the write process, but does require a more intelligent cache controller.

Most cache controllers move a 'line' of data rather than just a single item each time they need to

- **40** transfer data between main memory and the cache. This tends to improve the chance of a cache hit as most programs spend their time stepping through instructions stored sequentially in memory, rather than jumping about from one
- **45** area to another. The amount of data transferred each time is known as the 'line size'.

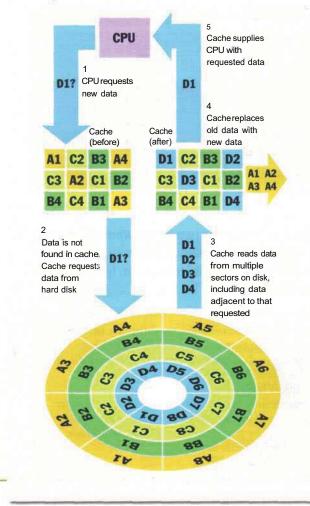


[Adapted from Cache Memory, PC Plus, February 1994, Future Publishing Ltd.]

# How a Disk Cache Works

Disk caching works in essentially the same way whether you have a cache on your disk controller or you are using a software-based solution. The CPU requests specific data from

- 5 the cache. In some cases, the information will already be there and the request can be met without accessing the hard disk.
- If the requested information isn't in the cache, the data is read from the disk along with a large
- 10 chunk of adjacent information. The cache then makes room for the new data by replacing old. Depending on the algorithm that is being applied, this may be the information that has been in the cache the longest, or the
- 15 information that is the least recently used. The CPU's request can then be met, and the cache already has the adjacent data loaded in anticipation of that information being requested next.



[Adapted from 'How a Disk Cache Works', PC Magazine, September 1990]

# Re-read the texts to find the answers to these questions.

1 Match the terms in Table A with the statements in Table B.

### Table A

B

- a Cache hit
- b Cache controller
- c Cache coherency
- d Write-through cache
  - Write-back cache
- f Linesize

### Table B

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- i The process of writing changes only to the cache and not to main memory unless the space is used to cache new data
- ii The amount of data transferred to the cache at any one time
- iii The process of writing directly to both the cache and main memory at the same time
- iv The processor is successful in finding the data in the cache
- Ensuring that any changes written to main memory are reflected within the cache and vice versa
- vi The logic circuits used to control the cache process

#### 2 Mark the following as True or False:

- a Cache memory is faster than RAM.
- b The processor looks for data in the main memory first.
- c Write-through cache is faster than write-back cache.
- d Write-back cache requires a more intelligent cache controller.
- e Most programs use instructions that are stored in sequence in memory.
- f Most cache controllers transfer one item of data at a time.
- g Hardware and software disk caches work in much the same way.